



Date: 14/03/26  
 Time: 18:30  
 Match: Round: 2. Matchday, Match ID: 69301332, Season: 25/26  
 Venue: Sport Hauptschule Kleinmunchen  
 Referees: ,

# MATCH-REPORT

HLA Challenge

#GeballteLeidenschaft

ENDED

## 20 : 22

( 9 : 13 )

SG HC Linz AG | Neue Heimat FT
Bregenz Handball II

--	--

Top scorer: 
2min: 
Top scorer: 
2min:

<p>SCORING EFFICIENCY: <b>NAN%</b></p> <p>7M EFFICIENCY</p> <p>Total shots: 0</p> <div style="background-color: #c00; height: 15px; width: 100%;"></div> <p>Goals: 0</p> <p>Saved: 0</p> <p>Missed: 0</p> <p>Post: 0</p> <p>Blocked: 0</p> <div style="text-align: center; margin-top: 10px;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 20px; margin-top: 10px;"> <div style="text-align: center;"> <p>Goals scored</p> </div> <div style="text-align: center;"> <p>7m awarded</p> </div> </div> <p style="text-align: center; font-size: 0.8em;">Unsuccessful:</p>	<p>7M EFFICIENCY</p> <p>SCORING EFFICIENCY: <b>NAN%</b></p> <p>Total shots: 0</p> <div style="background-color: #c00; height: 15px; width: 100%;"></div> <p>Goals: 0</p> <p>Saved: 0</p> <p>Missed: 0</p> <p>Post: 0</p> <p>Blocked: 0</p> <div style="text-align: center; margin-top: 10px;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 20px; margin-top: 10px;"> <div style="text-align: center;"> <p>Goals scored</p> </div> <div style="text-align: center;"> <p>7m awarded</p> </div> </div> <p style="text-align: center; font-size: 0.8em;">Unsuccessful:</p>
--	--

<p>ATTACK SUCCESS</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Goals scored</p> </div> <div style="text-align: center;"> <p>Attack*</p> </div> </div>	<p>GOALKEEPER EFFICIENCY</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Saves</p> </div> <div style="text-align: center;"> <p>Shots on target</p> </div> </div>	<p>DEFENDING EFFICIENCY</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Goals conceded</p> </div> <div style="text-align: center;"> <p>Attack conceded*</p> </div> </div>	<p>DEFENDING EFFICIENCY</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Goals conceded</p> </div> <div style="text-align: center;"> <p>Attack conceded*</p> </div> </div>	<p>GOALKEEPER EFFICIENCY</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Saves</p> </div> <div style="text-align: center;"> <p>Shots on target</p> </div> </div>	<p>ATTACK SUCCESS</p> <div style="text-align: center;"> <p>0%</p> </div> <div style="display: flex; justify-content: center; gap: 10px; margin-top: 5px;"> <div style="text-align: center;"> <p>Goals scored</p> </div> <div style="text-align: center;"> <p>Attack*</p> </div> </div>
--	--	---	---	--	--

\*Attack number is incremented on every change of ball possession.

<p>SG HC LINZ AG   NEUE HEIMAT FT - OFFENCE</p>	<p>BREGENZ HANDBALL II - OFFENCE</p>
---	--------------------------------------

FB - All fast breaks PV - Pivot shots



SG HC Linz AG | Neue Heimat FT

ENDED

20 : 22

( 9 : 13 )

Bregenz Handball II



Players			Shots (goals)								Others				Penalties			
No	Name	Pos.	Total	7m	6m	9m	Wing	PV	FB	BT*	TF	ST	BS	AS	YC	2min	RC	BC
			-% (0 / 0)	0/0	0/0	0/0	0/0	0/0	0/0	0/0	0	0	0	0	0	0	0	0

A breakthrough (BT) is an additional information for goals that have been achieved from the backcourt. The number of these goals will not be included in the sum of the goals of a player.

Goalkeepers		Shot (saves)							
No	Name	Total	7m	6m	9m	Wing	PV	Fast breaks	Breakthrough
		-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)

Team shots	Goals	Saved	Missed	Post	Blocked	Total	Efficiency
7m shots	0	0	0	0	0	0/0	-%
6m shots	0	0	0	0	0	0/0	NaN%
9m shots	0	0	0	0	0	0/0	NaN%
Wing shots	0	0	0	0	0	0/0	NaN%
Pivot	0	0	0	0	0	0/0	NaN%
Fast breaks	0	0	0	0	0	0/0	NaN%
Breakthrough	0	0	0	0	0	0/0	NaN%
	0	0	0	0	0	0/0	-%

## LEGEND

PV	Pivot shots
FB	All fast breaks
BT	Breakthrough
TF	Technical fault
ST	Steals
BS	Blocked shots
AS	Assist
YC	Yellow cards
2min	2 Minute suspension
RC	Red cards
BC	Blue cards

It is possible in individual cases, that differences between the sum of individual player statistics and team statistics occur. The reason is that due to the speed of a handball game at individual events our scouts can not assign the player data correctly.



SG HC Linz AG | Neue Heimat FT

ENDED

20 : 22

( 9 : 13 )

Bregenz Handball II



Players			Shots (goals)								Others				Penalties			
No	Name	Pos.	Total	7m	6m	9m	Wing	PV	FB	BT*	TF	ST	BS	AS	YC	2min	RC	BC
			-% (0 / 0)	0/0	0/0	0/0	0/0	0/0	0/0	0/0	0	0	0	0	0	0	0	0

A breakthrough (BT) is an additional information for goals that have been achieved from the backcourt. The number of these goals will not be included in the sum of the goals of a player.

Goalkeepers		Shot (saves)							
No	Name	Total	7m	6m	9m	Wing	PV	Fast breaks	Breakthrough
		-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)	-% (0 / 0)

Team shots	Goals	Saved	Missed	Post	Blocked	Total	Efficiency
7m shots	0	0	0	0	0	0/0	-%
6m shots	0	0	0	0	0	0/0	NaN%
9m shots	0	0	0	0	0	0/0	NaN%
Wing shots	0	0	0	0	0	0/0	NaN%
Pivot	0	0	0	0	0	0/0	NaN%
Fast breaks	0	0	0	0	0	0/0	NaN%
Breakthrough	0	0	0	0	0	0/0	NaN%
	0	0	0	0	0	0/0	-%

## LEGEND

PV	Pivot shots
FB	All fast breaks
BT	Breakthrough
TF	Technical fault
ST	Steals
BS	Blocked shots
AS	Assist
YC	Yellow cards
2min	2 Minute suspension
RC	Red cards
BC	Blue cards

It is possible in individual cases, that differences between the sum of individual player statistics and team statistics occur. The reason is that due to the speed of a handball game at individual events our scouts can not assign the player data correctly.